"Like a Real Friendship":
Translation, Coherence, and
Convergence of Information
Values in LibraryThing and
Goodreads



### **Adam Worrall**

Florida State University aworrall@fsu.edu

@adamworrall4 www.adamworrall.org



March 25, 2015

# Background

- Sociotechnical contexts of digital libraries
- Experimental, promising models, frameworks, methods of study
- Remains a continuing need to improve our understanding
  - Social phenomena including behaviors, norms, values

# Social Digital Libraries

- Content, services, organizations (Borgman, 1999)
- Information, knowledge creation and sharing (Lankes, 2009, 2011)
- Socially constructed
- Parallel physical libraries
  - "Link people to ideas and to each other" (Pomerantz & Marchionini, 2007, p. 506)
- Share many characteristics of online communities (Ellis, Oldridge, & Vasconcelos, 2004; Preece & Maloney-Krichmar, 2003; Rheingold, 2000)

## Framework

### Social Paradigm

#### **Social Informatics**

**Social Constructionism** 

Social Worlds Perspective

(Strauss, 1978)

Boundary Object Theory

(Star & Griesemer, 1989)

Theory of Information Worlds

(Jaeger & Burnett, 2010)

Case study approach (Yin, 2003)

**LibraryThing** 



and Goodreads



## **Values**

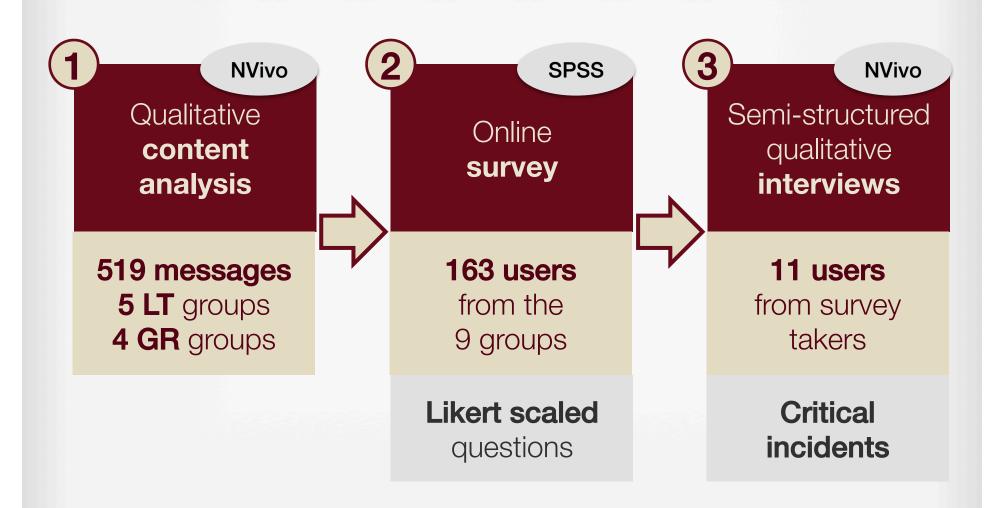
- Value-sensitive design, values in design (Shilton, Koepfler, & Fleischmann, 2013)
  - Roles played by values in design of technologies, sociotechnical systems
  - Embedded social values in digital library design (Fleischmann, 2007)
- How value is created in online communities (Seraj, 2012)
- Information value in information worlds (Jaeger & Burnett, 2010)

## **Research Question**

As part of a larger study:

What roles do LibraryThing and Goodreads play, as boundary objects, in the translation, coherence, and convergence of information values between the preexisting and newly emergent social and information worlds of their users?

## Method



# Convergence

- Personal, collective opinions and thoughts
- Sharing not always explicitly acknowledged
  - "keep my paws crossed"

### More explicit in interviews

- "and I'm like, oh! Here are people who read the same books that I read, and I can talk to them about it. 'Cause I know nobody in real life who reads the same books that I do." (Rachelle)
- Ann shared values, interpretations of fantasy fiction with others (despite not all agreeing)

## Coherence

- Some aligned, some diverged
  - Author Will promoted his book
  - Brian: "please read [LibraryThing's author policy].
     And when your message is flagged ... do not take it too personally."
  - Will apologized
  - Brian responded "Good show! We're a very forgiving group. :)"
- Impact of existing values, information worlds
  - Religious views "might [lead to] different opinions about a book ... [with] a religious slant ..." (Kevin)

## Conflicts, Disagreements

- Weaker / nonexistent coherence, convergence
  - "you know you do have that one thing in common..." —a love of books and reading "...but a lot of times that's the *only* thing you have in common." (Jennifer)
  - Disagreement over info value led some people to "exit [a group] en masse" despite Betty feeling they were "some of the people … [who] had the most interesting conversations about the books."

# **Sense of Community**

- Felt by many
  - "a happy surprise" (Lindsey)
  - "affirming, to know so many other people who like the same things" (Miriam)
  - compared to a "tavern" (Sam)
- Differences, divergences OK
  - members of one of Ann's groups "would not slag you off at all; not even if you went on there and said that you loved *Twilight* and said it was the best thing ever written."

# **Survey Findings**

- Younger participants felt information value played a greater role (x²(9) = 18.833; p = 0.027; n = 136)
- Median score for information value not significantly different from a "neutral" response of 3 (p = 0.709)
  - Further holistic analysis discovered **nuances**

## Values-Based Role

- Strongest factor in qualitative findings
  - May be **invisible** to community insiders
- Perfect coherence, convergence not required
  - Despite differences perceived, communities form that users feel part of, value
  - As in other virtual book clubs (Rehberg Sedo, 2003)
- Infrastructure (as boundary object)
   sufficiently rigid and flexible to be common,
   valued, yet allow differences

## **Translation**

- Important for negotiating, reconciling interests, values from existing communities
- Co-construction (Seraj, 2012; Rehberg Sedo, 2011a)
- Bridging, translating -> greater info sharing
  - As in common ground literature (Ardichvili, Page, & Wentling, 2003; Bechky, 2003; McLure Wasko & Faraj, 2000)
  - Explain circumstances that could reduce coherence, convergence
  - Form valuable social ties with others

## Infrastructure, Invisible Work

- Context determines values, frequency of explicit expression (Koepfler & Fleischmann, 2011, 2012)
- Translation, coherence, convergence of information values as invisible work (Star & Strauss, 1999)
  - Without realizing, have interests, opinions to share
  - Evident in reflection (interviews), conflicts
  - Sociotechnical infrastructure "vague" but simultaneously "quite useful" (Star, 2010)

## Limitations

- Findings cannot be considered fully representative at larger scales, esp. survey
- Alleviated by deep knowledge of literature, mixed methods, nonparametric statistics
- Potential transferability quite strong

## Conclusions

- **Significant roles** in translation, coherence, convergence of information values
  - Understanding differences, willingness to translate allowed for community existence, emergence
  - Similar to maintaining "a real friendship" (Melissa)
    - emerges from invisible background

#### Further research

- Invisible work of value translation, coherence
- Values in sociotechnical design **plus** information values in communities (fuzzy line)
- Longitudinal studies over community life cycles

# Thank you!



### **Adam Worrall**

Florida State University aworrall@fsu.edu

@adamworrall4 www.adamworrall.org

Questions?